Scene 1

open velvet rope

→ LV

Glo: "The king is coming." Edm ex. TV give Edm Letter 1 for Sc. 2

after procession check LV, MV curtains

- MV

L: "Come, noble Burgundy." Ext. MV catch map from A → CV table

Scene 2

→ LV (keep back stairs clear)

Glo ex. LV

catch Letter 1

L needs money, riding crop LV for Sc. 4

Scene 3 (G&O)

Scene 4

LV curtain after L, F, Knights en.

\rightarrow MV

Letter 1 → MV table

MV curtain for K1's fast ex./en.

close MV curtain after O ex.

→ LV -

close LV curtain after G en.

L: "...shape which thou dost think I have cast off forever." L ex. LV

outside TV, give L Letter 2 for top Sc. 5

Scene 5

K ex. (E) stairs

catch Letter 2 → TV props table

Scene 6 (fake fight)

Glo: "I know not why he comes. *GO* Of my lands..."

page LV curtain for R, Cw

Scene 7 (K/O fight, stocks)

\rightarrow MV

O: "Help, ho! Murder, murder!" (All run in) close MV curtain

→ TV

ready stocks LV for Cu

R: "Till noon? Till night..." page LV curtain for Cu en.

→ CV -I

Scene 8 (Poor Tom mono)

Scene 9 (L arrives @ Glo)

page CV curtain for Cu ex., catch stocks

 \rightarrow MV

close MV curtain after G en.

→ LV -

Scene 10 (the heath)

Edg in TV: Poor Tom blanket for Sc. 12

Scene 11 (Glo has a letter)

end

Edm ex. LV, needs Letter 3 on plat AF by Sc. 13

Scene 12 (outside hovel)

end, Glo: "No words, no words; hush." Ext. LV

catch torch from Glo → TV table

 \rightarrow MV -

Scene 13 (ratting out Glo)

Scene 14 (farmhouse trial)

Scene 15 (eye gouging)

close MV curtain after big en. close velvet rope

→ LV **-**l

G: "Farewell, sweet lord, and sister." G ex. LV

catch Letter 3 → TV table get mop from kitchen → TV rags as Cw, R ex. LV

Intermission

mop stage immediately

blood laundry help

charge glow tape: back stairs to platform AF, inside TV (leave blacklight TV)

Dagger Cw, Sword K in weapons rack

Scene 16 (Glo to Dover)

open velvet rope

→ CV

Glo needs purse, en. CV close CV curtain after Glo, Cu en.

 \rightarrow MV \dashv

Scene 17 (G's true love)

close MV curtain after G, Edm first en.

O: "Here comes my lord." ex. MV give O Letter 4, en. MV

→ LV



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G: "I'll read, and answer." Ex. LV catch Letter 4 → MV table

backstage

Scene 18 (C mono)

Scene 19 (R&O)

O needs Letter 5 in satchel, en. LV

Scene 20 (Glo to the cliff)

Glo needs purse, en. CV close CV curtain

→ TV -

catch ring from O → TV table

Edg: "For him 'tis well / That of thy death and business I can tell."

page TV masking for Edg dragging O off, Edg re-en.

 \rightarrow LV

Scene 21 (C, K, L)

as lights hit black

page LV curtain as K, C carry pillows, blanket (K strikes CV)

O's frogs, sword to weapons rack

Scene 22 (R+Edm; G let. \rightarrow A)

end

Edm needs execution orders by Sc. 24 (2nd ex. LV in Sc. 22, en. MV)

→ TV **-**

Scene 23 (battle; Glo dies)

after battle; TV special fades on Glo. page TV masking for Glo. ex.

Scene 24

set C dragging cloth TV

K: "Is he not here?" *GO* Drums start.

page TV curtain for L dragging C on

close velvet rope

After curtain call

strike blanket, sweater, any weapons wipe blood

